



ATLANTIC
UNIVERSITY
COLLEGE

ADMISSION REQUIREMENTS TO A GRADUATE PROGRAM

Every candidate for admission to a Graduate Program must meet the following eligibility rules:

- Complete the Admission Application Form.
- Present evidence of a completed bachelor's degree from an accredited institution and provide an official academic transcript.
- Submit the Admission Application Form with fifty dollars (\$50.00).

FULL TIME STUDENT- A full-time student is one who carries an academic load of six (6) or more credits in the academic term

THE ADMISSION G.P.A. FOR THE GRADUATE PROGRAM IS 2.5

If the student is NOT a graduate from a Bachelor Degree Program from Atlantic University College shall:

- Submit a portfolio to the Graduate Programs Academic Coordinator
- Submit two recommendation letters signed by officials of an organization who know the academic or professional performance of the candidate.

TRANSFER STUDENTS

Atlantic University College accepts transfer students from other accredited institutions to the Graduate Programs; but no more than nine (9) of the credits required for the Master's degree may be validated from other universities.

Transfer students must meet all admission requirements and present the following:

- Official transcript of courses obtained at the graduate level from a University or College, must be sent directly to the Admissions Office of Atlantic University College for approval before starting the program.
- Catalogue of the original institution to Atlantic University College.

Graduate students from any Master's Degree Program of Atlantic University College that want to make admission to another Master's Degree Program, common course will considered approved. Electives course will not be validated.

FOR THOSE STUDENTS FROM OTHER FIELDS OF STUDY:

In order to take laboratory courses the students must approve the following prerequisites:

MASTER'S DEGREE IN GRAPHIC ARTS WITH SPECIALIZATION IN DIGITAL GRAPHIC DESIGN

- Design Fundamentals
- Computerized Illustration
- Design and Editing of Digital Images
- Digital Publishing

MASTER'S DEGREE OF SCIENCE IN PROGRAMMING OF INTERACTIVE TECHNOLOGIES

- Basic Programming
- Programming Concepts for Video Games
- Application Design Fundamentals
- Design Concepts for Video Games

MASTER'S DEGREE IN DIGITAL PHOTOGRAPHY

- Design and Editing of Digital Images
- Digital Photography Techniques
- Photographic Lighting